Name:							
Player:				A SAME AND A STATE OF THE SAME AND A SAME AN	*	1	
ATTRIBU				EDGES:			
	<u>AGILITY</u>						
	<u>SMARTS</u>	d					
	<u>SPIRIT</u>	d					
	STRENGTH	<u>ı</u> d					
	<u>Vigor</u>	d		HINDRANCES:			
SKILLS:	:						<u> </u>
		<u>d</u> d	_				
		d	_				
		<u>d</u>	_	Worst Nightm	ARE:		
		<u>d</u> d	_				
		d	_ _				
		<u>d</u> d	_	<u>DERIVEI</u> PACE	D STATS (<u>5</u>)	
		d	_ _	PARRY	·)	
		<u>d</u>	_		,	,	
		<u>d</u> d	_	Toughnes	s ()	
_		d	_ _	GRIT	()	
		<u>d</u> d	_	RANK	()	
		d	<u> </u>	CHARISMA	()	
		<u>d</u>					• • •
		<u>d</u> d	Weapon:	Range:	ROF:	W	eight:
		d					
		d	_				
		<u>d</u>					
		<u>d</u>					
		<u>d</u> d	_				
		<u> </u>	_		Woun	ds!	Fatigue
		d d				-1	-1
		d	_ _			-2	-2
Armor:	Area Cov	vered:	Protected:	Weight:		-3	

K.O.

ARCANE BACKGRO	UND :(POWER POINTS:		
Trapping (Power):	Drain:	Range:	Damage/Effect:	Duration:
75.40				
<u>SEAR:</u>			WEI	GHT:
				_
Total Weight Car	ried:	lbs.		
Weight Limit		lbs.		
Encumbrance Per	nalt y :	lbs.		